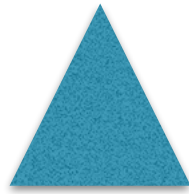## Instructions for Drawing a Triangle (an algorithm)

Class_____

Name of programmer _____

Name of 'computer'_____

Instructions (Number and put in the right order)

Instructions for Drawing a Hexagon (an algorithm)

Class_____

Name of programmer _____

Name of 'computer'_____

Instructions (Number and put in the right order)